

---

**VCP**

***Release 6.8***

**Embention**

**2024-02-15**



# CONTENTS

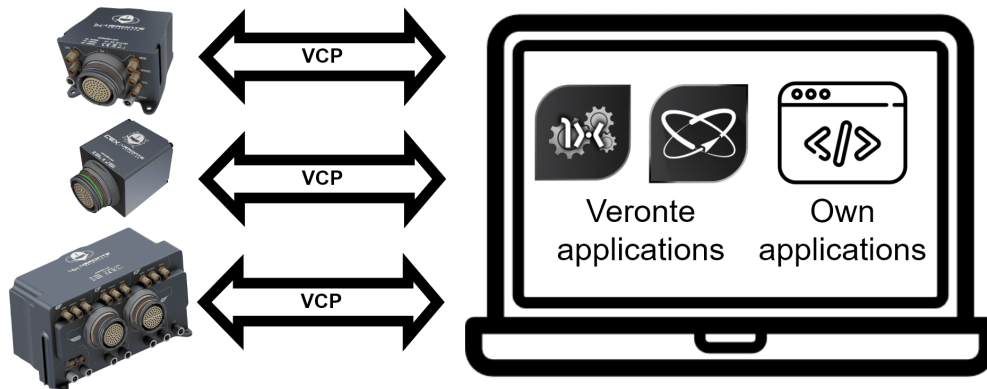
<b>1</b>	<b>1. Introduction</b>	<b>1</b>
<b>2</b>	<b>2. Requirements</b>	<b>3</b>
<b>3</b>	<b>3. Connection with computer</b>	<b>5</b>
<b>4</b>	<b>4. Message structure</b>	<b>7</b>
<b>5</b>	<b>5. Examples</b>	<b>9</b>
5.1	5.1. Common Code . . . . .	10
5.2	5.2. File Configuration . . . . .	11
5.3	5.3. Telemetry . . . . .	13



## 1. INTRODUCTION

VCP is the abbreviation for **Veronte Communication Protocol**. This Protocol allows the user communicate with veronte-based systems.

As we said before, VCP is the protocol used by Veronte-based systems. This protocol allows products to send information and receive commands from the user. This exchange of information can be done using Veronte applications (**1x PDI Builder**, **Veronte Link**, **CEX PDI Builder**, etc.). Nonetheless, it can be used by an own developed application as shown in the following image:



In addition, we call VCP to the library provided by Embention, which makes easier the process to develop an external operation tool.



## 2. REQUIREMENTS

To test the VCP library and understand how to use it, we have built some easy examples. But, first of all, the following devices are required to work with VCP:

- VCP library
- A computer with:
  - Windows 10
  - VCP library
  - Visual Studio 2015
- A Veronte-based system
- The harness for the Veronte device (to connect it with a computer)

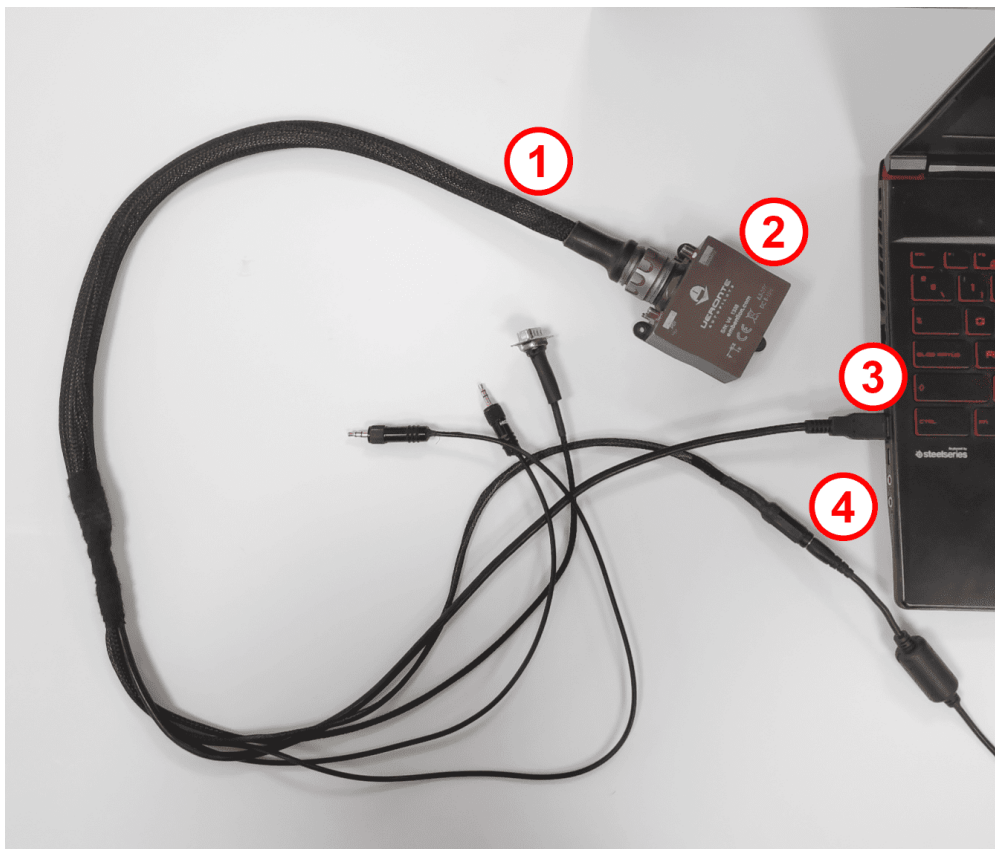




### 3. CONNECTION WITH COMPUTER

Veronte devices can be connected to a computer with Windows via USB.

The following image shows an example of connection:



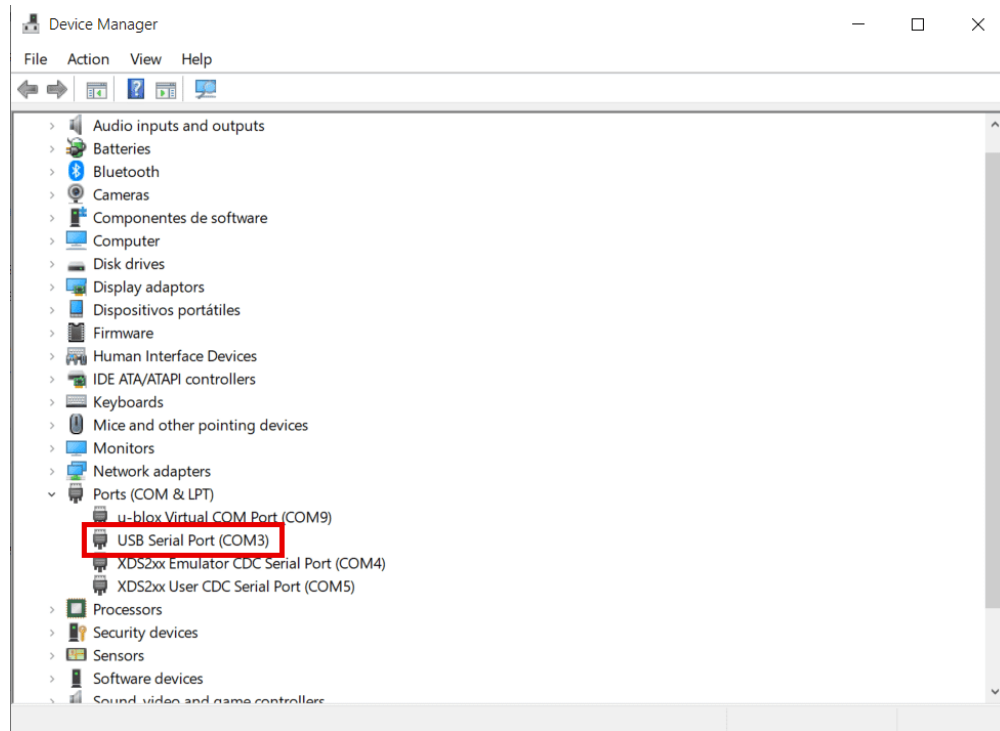
Where:

1. Veronte Harness.
2. Veronte Autopilot.
3. USB connected to PC.
4. Power supply.

**Note:** Make sure Veronte device is not in maintenance mode.

---

The PC will assign a COM port to the device, which can be checked on the Windows Device Manager as follows:



Now, the setup is ready to launch examples.

## 4. MESSAGE STRUCTURE

The structure of the messages between different elements within a Veronte-based system is as follows:

<b>Field:</b>	0xBA	UAV Org	UAV Dest	Encr Flag	IRX	Arg	Len	CRC	Data	CRC
<b>Bytes:</b>	1	2	2	1-bit	7-bit	1	1	1	0-255	2

---

**Important:** In VCP, the maximum packet size is **266 bytes**. Consider this to ensure proper communication.

---

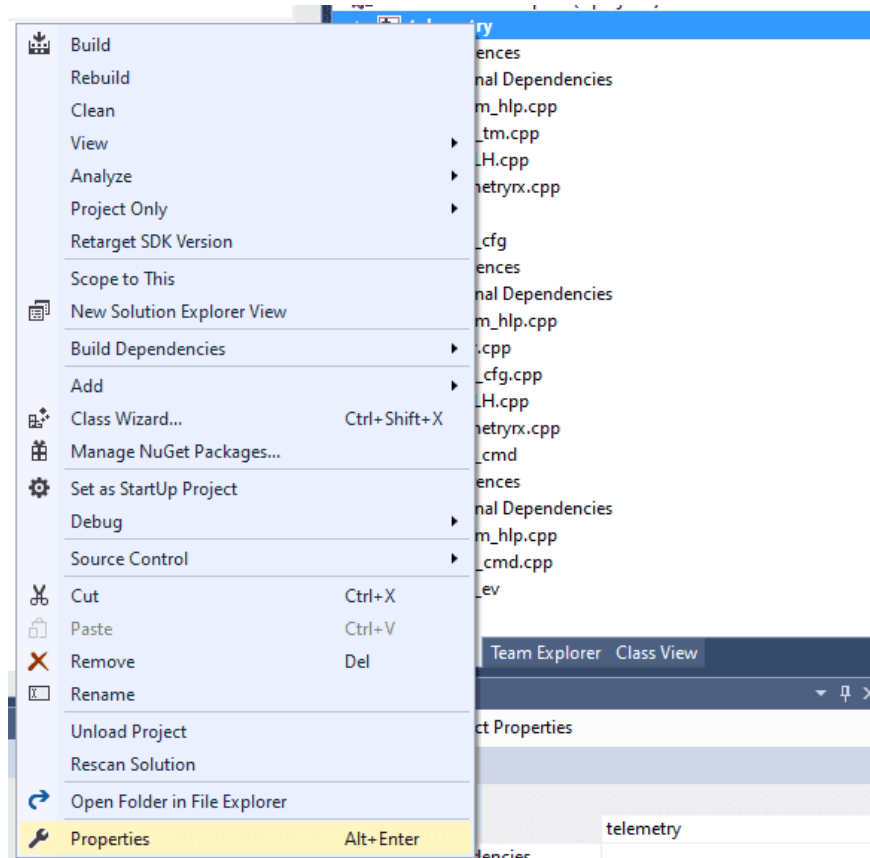
- **0xBA**: header of the message, used to identify an incoming communication as a Veronte message.
- **UAV Org**: ID address of origin.
- **UAV Dest**: ID address of destination.
- **Encr Flag**: encryption flag, registers whether the message is encrypted (with 1) or not (with 0).
- **IRX**: command type, it can be:
  - **0x00**: Telemetry messages.
  - **0x0F**: Stick interface.
  - **0x22**: Communication Statistics.
  - **0x29**: Configuration Commands.
  - **0x2C**: Simulated Navigation.
  - **0x2E**: Simulated Sensor.
  - **0x05**: Configuration Files.
- **Arg**: argument used by the command.
- **Len**: length, number of data bytes to be transmitted.
- **CRC**: Cyclic Redundancy Check, used to check whether data has been corrupted.
- **Data**: data to be transmitted.



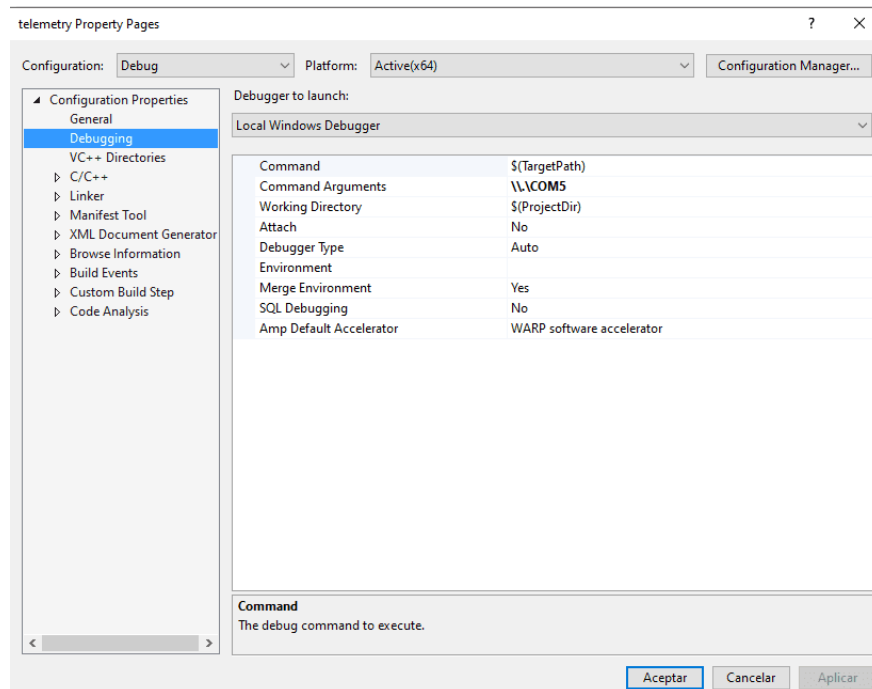
## 5. EXAMPLES

To start programming any VCP example or application, specify the assigned COM in the employed IDE. In Visual Studio, the COM port is specified as a project argument following the next steps:

1. Right click on project → Properties.



2. Configuration properties → Debugging → Command Arguments.



## 5.1 5.1. Common Code

### 5.1.1 5.1.1. Serial Port

This example gets the serial COM port used by a Veronte device and initializes it.

```
//Serial port instance
Serial& serial = Serial::get_instance();
//Get default port
const char* port = Serial::get_default_port();
//Checks whether the user has specified a COM port
if (argc == 2)
{
    //Get port as argument
    port = argv[1];
}
//Inits serial port
serial.init(port);
```

## 5.1.2 5.1.2. Discovery step

In this step the the discovery IRX is added in the command manager, to discover the address ID of Veronte connected to the PC.

```
Base::Commgr commgr(myaddr);           //Command manager instance
Media::Discovery discovery(commgr);    //Discovery instance
commgr.add_irx(Base::discovery_id, discovery); //IRX addition to Command Manager
```

After this, it is possible to discover the device and its ID:

```
discovery.discover();                  //Discover action

while (!discovery.get_status().received) //Wait until the device has been discovered
{
    VCP::send_receive(serial, commgr); //Updating serial bus
    discovery.discover();
}
Uuint16 ver_addr = discovery.get_status().addr.id; //ver_addr is the Veronte Address ID.
```

This *ver\_addr* will be used by many examples as destination address.

## 5.2 5.2. File Configuration

With the device ID, it is possible to change its configuration, for example, in this case the routes configurable used by the UAV will be updated. (This example only shows one point update, go to *main\_cfg.cpp* file to check all code).

Feature references creation:

```
Geo::Ftropf fop;           //Operation features instance
Base::Feature f0;         //Feature reference instance
Tllh v0;                   //64-bit longitude, latitude and WGS84 height position

// Initialize values - lon, lat, height
v0 = { { -0.01001664582567 , 0.66831910249822 }, 150 };

f0.set_abs(v0);           //Sets the coordinates of a waypoint from its absolute coordinates
fop.opg[0] = f0;         //Initialize the list of operation generic features

fop.opg.set_enabled(0, true); //Enables the abstract array
```

Route creation:

```
// Route declaration
Base::Patchset_route route;
// Create point number 0 associated
route.route.set(static_cast<Troute::Pnt_index>(0), Fid::opg_000);
// Enable point 0
route.route.set_enabled(static_cast<Troute::Pnt_index>(0), true);
// Associate a patch to the point 0, and there is no next patch (-1)
route.route.set(static_cast<Troute::Pch_index>(0),
                static_cast<Troute::Pnt_index>(0),
                static_cast<Troute::Pch_index>(-1));
```

(continues on next page)

(continued from previous page)

```
// Enable patch
route.route.set_enabled(static_cast<Troute::Pch_index>(0), true);
```

File Configuration IRX and Config Manager IRX instances, and their addition to the Command Manager:

```
//File manager instance
Media::Filecom filecom(commgr, myaddr, discovery.get_status().addr, 5.0F);
//Configuration manager instance
Base::Cfgmgr cfgmgr(commgr, myaddr, discovery.get_status().addr, 5.0F);
// IRX addition to Command Manager. This action allows to listen messages
// which IRX is Base::filecom_id and Base::config_id, associated to file
// management and configuration management respectively
commgr.add_irx(Base::filecom_id, filecom);
commgr.add_irx(Base::config_id, cfgmgr);
```

Uploading routes configurable:

```
//Random identification number of the file transaction
Uint64 uuid_file = rand();
//File configuration sending and saving configuration
//67 will be interpreted by Veronte as a route change request
if (filecom.upload(route, 67, uuid_file) && cfgmgr.save(uuid_file, 67))
{
    bool sending_file = true;
    while (sending_file)
    {
        VCP::send_receive(serial, commgr);    //Serial bus refresh

        if (!filecom.step() && filecom.is_successful())
        {
            //True when the whole file messages transactions have finished
            sending_file = cfgmgr.step();
        }
    }
}
```

Uploading feature references configurable:

```
//79 will be interpreted by Veronte as a feature references change request
if (filecom.upload(fop, 79, uuid_file) && cfgmgr.save(uuid_file, 79))
{
    bool sending_file = true;
    while (sending_file)
    {
        VCP::send_receive(serial, commgr);

        if (!filecom.step() && filecom.is_successful())
        {
            sending_file = cfgmgr.step();
        }
    }
}
```



Finally, change to phase 0 to test this command using the command manager instanced in *Discovery step*.

```
build_phasecmd(cfgmgr, 0); //Builds change phase command
bool sending_cmd = true;
while (sending_cmd)
{
    VCP::send_receive(serial, commgr);
    sending_cmd = cfgmgr.step();
}
```

## 5.2.1 5.2.1. Command Prompt

File configuration output:

```
Veronte CMD test on port: \\.\COM7
----- Initializing Discovery -----
- Success Discovery, UAV Address = 1571
Opening file...
OPENED
Sending...
Sending...
Sending...
SENT
Closing file...
CLOSED
Loading file...
Saving file...
Saving file...
SAVED
----- SUCCESS -----

##### Sending second file #####

Opening file...
OPENED
Sending...
Sending...
Sending...
SENT
Closing file...
CLOSED
Loading file...
Saving file...
Saving file...
SAVED
----- SUCCESS -----
Changing phase...
Sending cmd...
----- SUCCESS SENDING COMMAND -----
```

## 5.3 5.3. Telemetry

Telemetry is sent by default by Veronte devices, this means it is not necessary to create a particular packet to send. However, it is essential to add the IRX to command manager as in *filecom example*, but in this case the telemetry IRX will be added:

```
// Command manager where add irx (This allows to manage received messages)
Base::Commgr commgr(source_address);
// Telemetry IRX instance
Telemetryrx irx1(0, source_address);
// Add telemetry irx (when a telemetry irx arrives will be routed to
// on_rx function of Telemetry class)
commgr.add_irx(Base::telemetry_id, irx1);
while(true)
```

(continues on next page)

(continued from previous page)

```
{
    // Update serial bus to check if packets are arriving
    VCP::receive_step(serial, commgr);
}
// Close serial interface
serial.close();
```

Launching this example will show the following message in the command prompt:

*Packet received from UAV XX to UAV XX - Hash: XX - Timestamp: XX*

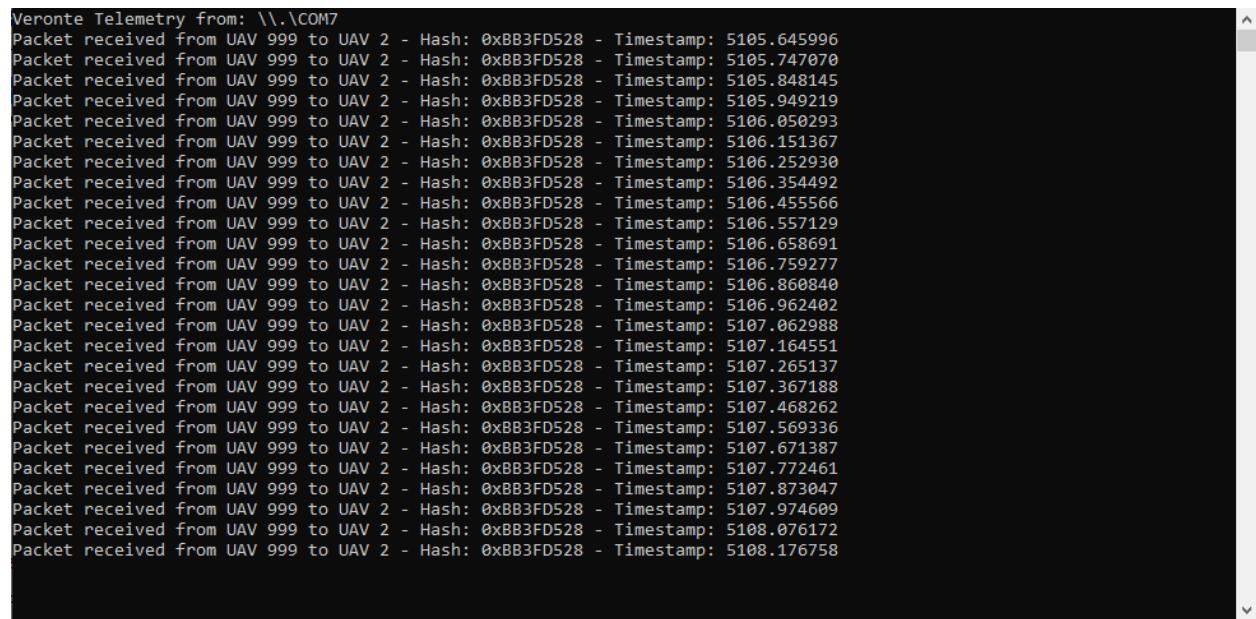
or

*Packet ignored from UAV XX to UAV XX - Hash: XX - Timestamp: XX*

depending on address destination field of telemetry packet received.

### 5.3.1 5.3.1. Command Prompt

Telemetry output:



```
Veronte Telemetry from: \\.\COM7
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5105.645996
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5105.747070
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5105.848145
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5105.949219
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.050293
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.151367
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.252930
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.354492
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.455566
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.557129
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.658691
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.759277
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.860840
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5106.962402
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.062988
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.164551
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.265137
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.367188
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.468262
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.569336
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.671387
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.772461
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.873047
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5107.974609
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5108.076172
Packet received from UAV 999 to UAV 2 - Hash: 0xBB3FD528 - Timestamp: 5108.176758
```