HIL Simulator

Release 6.12.22

Embention

2024-09-27

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HIL (Hardware In the Loop) Simulator is a simulation package for autopilots integration, development, and operator training.

Warning: Select your version before reading any user manual for software. The following image shows where to select a version from any Embention user manual.						
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\leftrightarrow \rightarrow C $($ manuals.embention.com/ver	ronte-link/en/6.12.9/index.html	• •				
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٩	Docs » Veronte Link	Quick Start →				
Quick Start Operation	Manage to Link					
Integration examples	Veronte Link					
Troubleshooting						
	Veronte Link interconnects multiple control stations and autopilot u	units, so they can operate simultaneously.				

ONE

INTRODUCTION

HIL Simulator is the Veronte application to perform HIL (Hardware In the Loop) simulations. This kind of simulation runs Veronte software with a real autopilot (1x or 4x), taking simulator input as real sensor data. The whole flight is controlled by the real autopilot in a virtual environment, making it the perfect tool for vehicle development and training operators in the use of Veronte autopilot, prior to conducting real flight operations.

HIL Simulator is designed for applications such as:

- Pilot training.
- Veronte configuration for unmanned platform control.
- PID setting.
- Mission configuration.
- Aircraft performance validation.

The operator can fly the system as a real flight, being compatible with main Veronte features: real-time mission edit, in-flight automatic to manual control, flight data recording, etc. Sometimes, during an edition saving, the simulation fails because the simulation link suffers a little interruption (this fact does not exist in real flights).

Danger: When using **HIL Simulator**, real control actuators will move as a real flight. In order to avoid damaging people or equipment, make sure that motors are disconnected and there is no shock risk due to actuators movement.

HIL Simulator is employed along with:

- Veronte Link to connect the autopilot with a computer. To read the user manual click here.
- Veronte Ops to operate the autopilot during simulations. To read the user manual click here.
- Simulators:
 - Microsoft Flight Simulator or X Plane 11 to simulate flights.
 - Bridge Command can be chosen for ship simulations.
 - Simulink for a customizable environment.

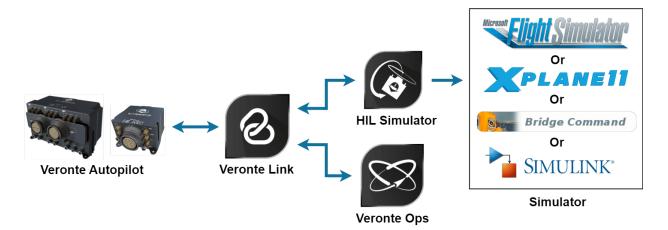


Fig. 1: Applications Diagram

TWO

QUICK START

2.1 System Requirements

Before executing this software, users should check the following sections with the minimum and recommended PC hardware requirements.

Minimum requirements

- CPU: Intel Core i5-8365UE
- RAM: 8 GB DDR4
- STO: 256 GB SSD

Recommended requirements

- CPU: 12th Gen Intel(R) Core(TM) i7-12700H 14 cores up to 4,70 GHz
- RAM: 32,0 GB
- STO: 1TB SSD M.2 NVMe PCIe

2.2 Download

Once the **Veronte Autopilot 1x** has been purchased, a GitHub release should be created for the customer with the application.

To access to the release and download the software, read the Releases section of the **Joint Collaboration Framework** manual.

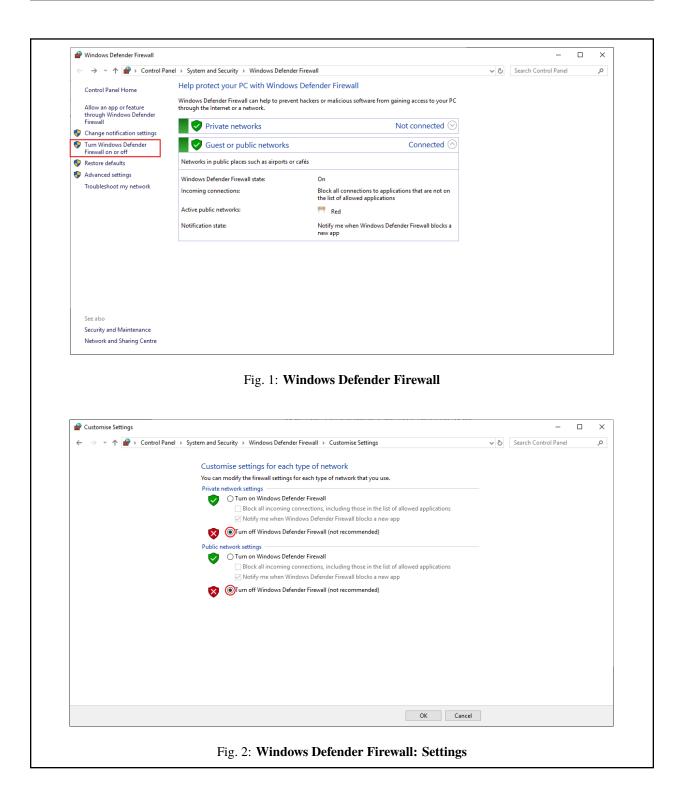
2.3 Installation

To install HIL Simulator on Windows, execute "VeronteHil.exe" and follow the Setup Wizard instructions.

Warning: In case of any issue during installation, please disable Windows Defender and Firewall.

To disable the firewall:

- Go to "Control Panel" \rightarrow "System and Security" \rightarrow "Windows Defender Firewall"
- Then, click on "Turn windows Defender Firewall on or off".



THREE

OPERATION

To start using **HIL Simulator**, follow the next steps:

1. Connect the autopilot to a computer and establish the connection through Veronte Link.

Note: Read the Veronte Link user manual for more information.

2. **Open HIL Simulator** and wait a few seconds for the connected autopilot to be detected.

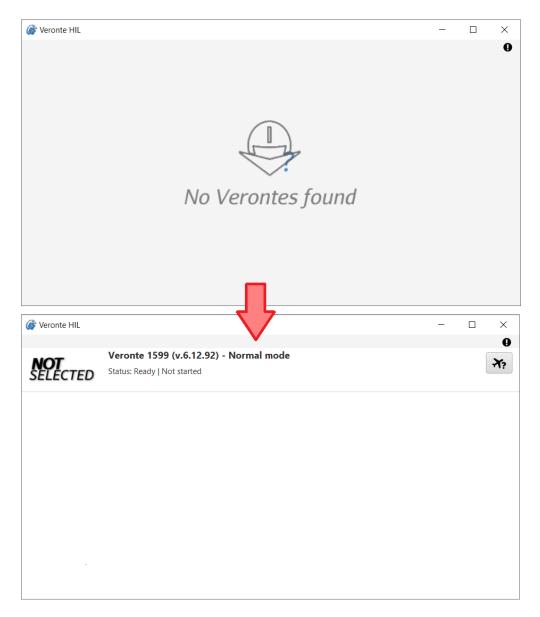


Fig. 1: HIL detection of connected autopilot

Note: HIL will now run minimized in the System Tray:



Fig. 2: Minimized running

Once the autopilot has been detected, HIL Simulator will display the following menu:

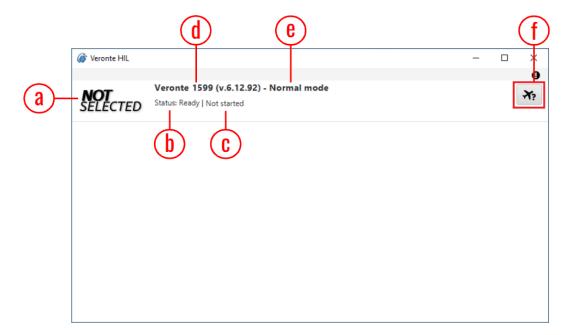


Fig. 3: HIL Simulator - Main menu

- a. Simulator icon: The icon of the selected simulator is displayed.
- b. Status of the autopilot: Ready, Running, Failed load conf, Maintenance mode or Offline.
- c. Status of the simulation:
 - Not started.
 - Once started, simulation frequency parameters are displayed.

- To Simulator: Frequency of data transmission to the external simulator selected.
- To Platform: Frequency of data transmission to the autopilot.
- d. Autopilot ID and firmware version
- e. Autopilot mode

Important: The autopilot must be in **Normal Mode** to start the simulation. Refer to *Unable to start HIL Simulation - Troubleshooting* section of this manual for further details.

f. Select simulator button

	g		
💣 Veronte HIL		-	×
NOT SELECTED	Veronte Group (4X) - 51091 Status: Ready Not started Selected UAV: 0 - M600		0 7;
	h		

This menu presents slightly different features when a Veronte Autopilot 4x is connected:

Fig. 4: HIL Simulator - Main menu for 4x

- g. Autopilot 4x name: 4x is labeled as "Veronte Group (4x)" and its ID.
- h. Selected UAV: The index of the Autopilot 1x selected by the arbiter and its unit name are displayed.

Note: The 'Status' displayed when connecting a 4x corresponds to the status of the selected UAV.

3. Choose a simulator.

Click on to choose a simulator to conduct HIL simulation.

🎯 Veronte HIL		-	
NOT SELECTED	Veronte 1599 (v.6.12.92) - No Status: Ready Not started	rmal mode	9 71?
JEECTED		Veronte HIL ×	
		Choose Simulator	$ \mathbf{A} $
		X-Plane 11 Navigation 🔹	
		X-Plane 11 Navigation	
		X-Plane 11 Sensors	
		Microsoft Flight Simulator 2020 - Navigation	
		Bridge Command	
		Simulink navigation	

4. Configure HIL simulation parameters (optional).

Default configuration parameters are recommended. To change them, click on 😥.

🎯 Veronte HIL					_		\times
XPLANEII	Veronte 1599 (v.6.12.92 Status: Ready Not started) - Normal moo	de		►	ĝ	9 77?
	IP	-	127.0.0.1 49005	- x	_		
	Send	Port . ency (Hz)	49000				
		Download JSO!	N Upload JSON				

Note: Some additional parameters may be configurable depending on the selected simulator.

5. Configure the simulation parameters in the selected simulator software.

The selected simulator must be configured with the same IP, port and frequency as HIL Simulator.

Note: The procedure to configure these parameters vary depending on the simulator, consult the subsequent sections for more information.

- 6. Run the selected simulator software.
- 7. Start HIL Simulator.

🎯 Veronte HIL		-		×
XPLANEII	Veronte 1599 (v.6.12.92) - Normal mode Status: Ready Not started		<u>چ</u>	9 77?

3.1 Navigation variables

Variables of navigation must be shared between external simulators and Autopilot 1x for a functional simulation.

For this reason, with a proper configuration of HIL Simulator settings, the following variables are automatically sent to 1x:

Note: For further information on these variables, please consult the Real variables list of the 1x Software Manual.

RVar ID	Name	Units
6	Yaw	rad
7	Pitch	rad
8	Roll	rad
12	p (Angular Velocity - X Body Axis)	rad/s
13	q (Angular Velocity - Y Body Axis)	rad/s
14	r (Angular Velocity - Z Body Axis)	rad/s
15	Forward Acceleration – X Body Axis	m/s ²
16	Right Acceleration – Y Body Axis	
17	Bottom Acceleration – Z Body Axis	
500	Longitude	
501	Latitude	rad
502	WGS84 Elevation (Height Over the Ellipsoid)	m
504	AGL (Above Ground Level) – Height	m
505	North Velocity	
506	East Velocity	m/s
507	Down Velocity	m/s

FOUR

X-PLANE 11

HIL Simulator presents two simulation modes emulated with the flight simulator X-Plane 11:

- X-Plane 11 Navigation
- X-Plane 11 Sensors

Both simulation modes are suitable for performing fast simulations where extreme precision is not required.

Ø Veronte HIL		×
XPLANEII	Veronte 1599 (v.6.12.92) - Normal mode Status: Ready Not started	0 کې کې
		Veronte HIL
		Choose Simulator
		X-Plane 11 Navigation X-Plane 11 Sensors
		Microsoft Flight Simulator 2020 - Navigation Bridge Command Simulink navigation

Fig. 1: Select X-Plane 11 Navigation or X-Plane 11 Sensors

X-Plane Navigation and **X-Plane Sensors** perform the simulation with different approaches, so users can choose the one that best suits their requirements.

• **X-Plane Navigation**: With this mode, **Veronte Autopilot 1x** directly receives the clean attitude, altitude and rates of the aircraft from the X-Plane simulation; this data is then processed by the autopilot as if it were the states output from the EKF. On its part, X-Plane 11 receives the control output signals of the autopilot and simulates the aircraft response.

X-Plane Navigation simulates an ideal environment in which sensor reading errors are not considered, thus focusing on testing the control performance.

• X-Plane Sensors: With this mode, HIL Simulator simulates the sensor data based on the state signals received from X-Plane 11 and then sends it to the Veronte Autopilot 1x. These calculated values are then used as inputs for the EKF algorithm, and the control response is sent back to X-Plane 11 Simulator.

X-Plane Sensors simulates the processing of real sensors data, allowing to analyse the EFK behavior.

4.1 Configuration

X-Plane 11 communications settings shall be configured to link with Veronte systems.

Important: For low-performance computers, it may be needed to reduce the graphics quality on the simulator, as described below.

Follow the next steps to configure X-Plane 11 for conducting simulation through HIL.

Note: X-Plane 11 configuration is the same for X-Plane 11 Navigation and X-Plane 11 Sensors simulation modes.

1. Aircraft Model Installation

X-Plane 11 simulator is compatible with a wide variety of platforms: airplane, helicopter, multicopter, surface vehicle, etc. In order to create the platform model, Plane Maker tool provided by X-Plane 11 must be used. Once the aircraft model has been created, it can be integrated on the X-Plane 11 simulator by following the next sub steps:

- 1.1: Copy the model folder to the "Aircraft" folder within the X-Plane 11 installation directory.
- 1.2: Copy the content in the "Airfoils" folder, available in the aircraft model folder, to the "Airfoils" directory within the X-Plane 11 installation directory.

2. Custom airport

X-Plane flight starts from an airport; a custom airport must be defined for simulating in case of not having available airports. In addition, it is possible to create a new airport. In order to do that, the user should follow the X-Plane tutorial presented in the next link. Once the airport has been created, copy the model folder to the X-Plane 11 installation directory.

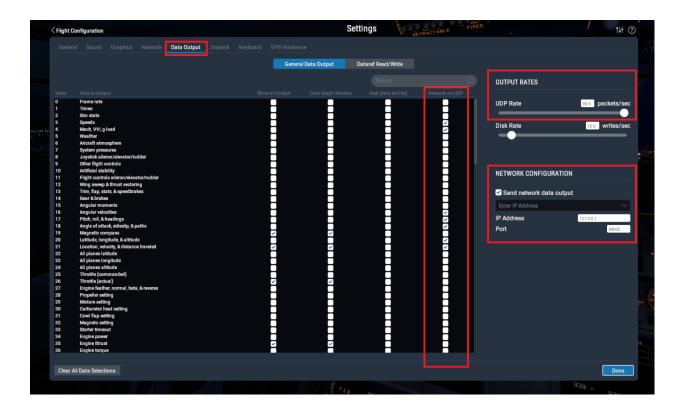
3. X-Plane Settings

Data transmission settings of X-Plane must be edited on **Settings** \Rightarrow **Data Output**. This configuration must match with **HIL Simulator**.

Select all the variables to sent through the UDP Network and set the UDP rate at maximum speed. The network configuration must be configured as shown in the following table and picture.

Important: Only selected variables will be simulated. If a value is not configured for simulation, **Veronte Autopilot 1x** will take the corresponding value from its internal sensors.

Parameter	Value
3 - Speeds	Mark 🗹 in the Network via UDP column
4 - Mach, VVI, g-load	
16 - Angular velocities	
17 - Pitch, roll & headings	
18 - Angle of attack, sideslip & paths	
20 - Latitude, longitude & altitude	
21 - Location, velocity & distance traveled	
IP	127.0.0.1
Receive port	49005
Send port	49000
UDP rate (packets / second)	HIL Simulator frequency, with 99 as maximum value

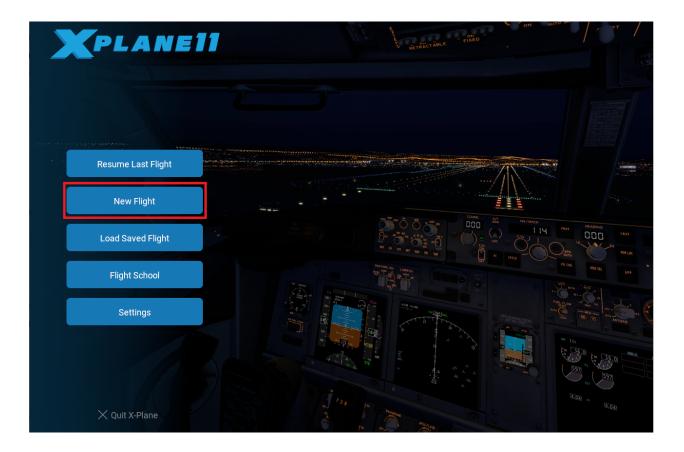


4.2 Simulation

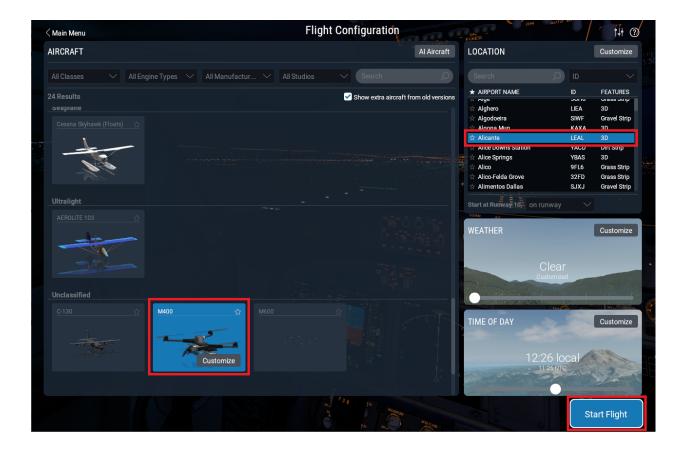
For running the simulation in X-Plane 11 software follow the steps below.

1. X-Plane 11 Setup

Open X-Plane 11. In this Main menu, click on New Flight to start a simulation:



2. Select which **aircraft** to use, the starting **airport** and weather conditions to simulate. Then, click on **Start Flight** to start the simulation:



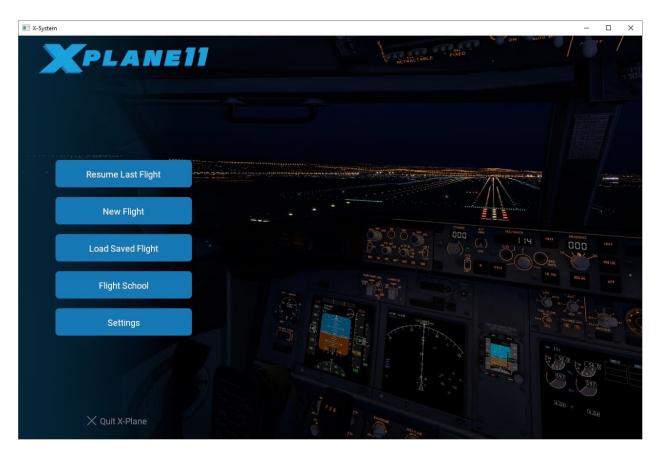


Fig. 2: X-Plane 11 Setup

3. Start HIL simulation

Once X-Plane is configured and running, click on of **HIL Simulator** to enable the sending of commands. The frequency to the simulator should then be set to, approximately, the previously configured frequency:

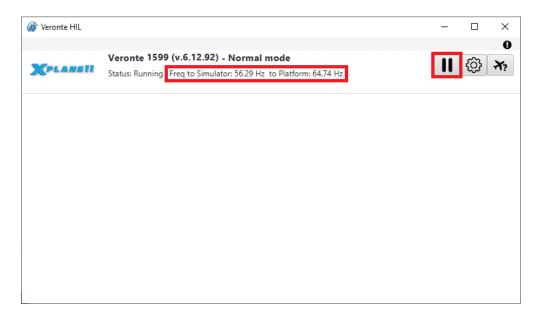


Fig. 3: HIL - Run simulation

4. Check sending/receiving data

Go to **Settings** \Rightarrow **Network tab**. Check that the *sending* and *receiving data to* is correct:

0.0 k	General Sound Graphics Network Data Output Joystick K	
0.0 st	SENDING DATA TO	This machine's role Master 🗸 🗸
1.8		+ MULTIPLAYER
99.	The receiver of our data output (127.0.0.1) Just now	+ EXTERNAL VISUALS
°°,		+ iPHONE, iPAD, and EXTERNAL APPS
37	RECEIVING DATA FROM	+ UDP PORTS
0.0 P		
-0.0	A device running Xavion or FlyQ (127.0.0.1) Just now	·
th		
1		
	THIS MACHINE'S IP ADDRESSES	
	192.168.0.178	
	Reset Networking Configuration Accept incoming connections	Disable incoming traffic Done

	X-System				3	- 0	×
0.0 K	General Sound Graphics Netwo	rk Data Output Joystick Ke	yboard GPS Hardware	VR Hardware			
o.st g	SENDING DATA TO			achine's role _TIPLAYER	Master		
1.0 99 c	The receiver of our data output (127.0.0.1)	Just now	+ EXT	ERNAL VISUALS DNE, iPAD, and EXTERNAL APPS			deg
37 th 0.0	RECEIVING DATA FROM			PORTS			
р 0.0	A device running Xavion or FlyQ (127.0.0.1)	Just now					deg
-0.0 1	THIS MACHINE'S IP ADDRESSES						
	192.168.2.152						
	Reset Networking Configuration	Accept incoming connections				Done	

Fig. 4: Check sending/receiving data

Once the hardware has been connected and the software has been configured, operation can start and the system can be operated as a real flight.



GPS will be simulated and the UAV should be visible on **Veronte Ops** in the selected airport, with a colored icon as follows:



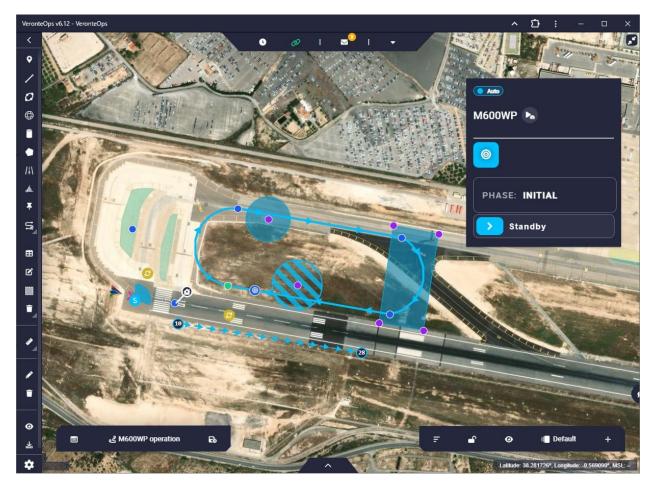


Fig. 5: Veronte Ops

Warning: The simulation starts when the aircraft is in the initial phase (when it is powered). In this phase, X-Plane will simulate the GPS signal to locate the autopilot.

With GPS signal it is possible to pass the system to Standby phase and to start flight. Once the aircraft has taken off from the airport on X-Plane, the automatic control will start and the aircraft will fly, according to the defined mission on **Veronte Ops**.

Note: For more information, read the Veronte Ops user manual.

SIMULINK NAVIGATION

HIL Simulator enables simulation with Simulink software for a physical autopilot.

🎯 Veror	nte HIL		- 🗆 X
•	Veronte 1599 (v.6.12 Status: Ready Not started		0 ► ۞ २२
		Veronte HIL	2
		Choose Simulator	
		Simulink navigation]
		OK Cancel	

Fig. 1: Select Simulink Navigation

With this simulation option, users can integrate the autopilot into their Simulink workspace, achieving a simulation as flexible and complex as they intend to design in this environment.

Important: HIL Simulator is the tool to establish the connection between **Veronte Autopilot** and a **simulation Simulink model**. The design of the undertaken simulation in Simulink must be programmed by users according to their considerations.

This section summarizes the operation with Simulink Navigation.

5.1 Data blocks

The communication of Veronte Autopilot and the model of Simulink is done through customized Simulink blocks: *Data Sender* and *Data Receiver*. These blocks must be added and configured in Simulink in order to establish this communication.

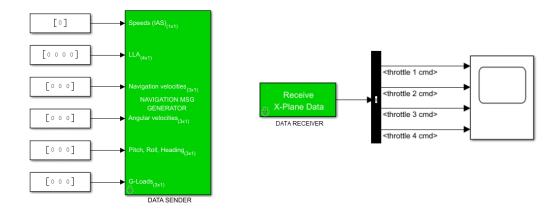


Fig. 2: Data Sender & Data Receiver

Note: Data blocks are provided as an asset of **HIL Simulator Release**. For additional details on accessing and downloading the software release, consult the Releases section of the **Joint Collaboration Framework** manual.

Data blocks are blocks of Simulink configured to send or receive certain parameters from the autopilot, allowing the analysis of an **Autopilot 1x** in the designed simulation. The following diagram summarizes how HIL Simulator operates with Simulink workspace:

Fig. 3: Simulink Navigation diagram

5.1.1 Data Sender configuration

The Data Sender block has the following inputs:

Field	Input	nput Required signal format		
	size			
Speeds	1x1	IAS (knots)		
LLA	4x1	Latitude (deg), Longitude (deg), Altitude MSL (ft.), Altitude AGL (ft.)		
Navigat velocity		Velocities East, -Down, -North (m/s)		
		Important: Some of the fields are inverted (-)		
Angular velocity		Pitch rate, Roll rate, Yaw rate (m/s)		
		Note: All in body-axis		
Pitch, Roll,	3x1	Pitch, Roll, True Heading (deg)		
Heading	r	Note: All in body-axis euler angles		
G- Load	3x1	-gNormal, gAxial, gLateral (g)		
		Important: Some of the fields are inverted (-)		

Steps to send these parameters to Veronte Autopilot:

In Simulink:

- 1. Ensure that the inputs have the required format and size detailed in the table above.
- 2. In the **Block Parameters** menu of the *Data Sender* block, configure the *IP* and *Port* entries according to HIL configuration.

Warning: In the Data Sender block, the 'Port' corresponds to HIL 'Receive Port'.

Block Parameters: DATA SENDER Wrapper	Simulink navigation	n	-
Veronte HIL Data Sender			
This block will send navigation data to Veronte HIL in XPlane format.			
Parameters	IP	127.0.0.1	
IP Address 127.0.0.1	Receive Port	49005	_
Port 49005	Send Port	49000	
	Frequency (Hz)	60	*
OK Cancel Help R	Download .	JSON Upload JSON	_
			- 1

Fig. 4: Simulink Navigation - Data Sender configuration

In 1x PDI Builder:

3. In **HIL** menu, configure the variables the Autopilot 1x must receive from Simulink simulation apart from the navigation variables.

Important: *Navigation variables* are automatically shared through HIL (received by 1x). Additional variables to receive will depend on the simulation design and purpose. This is an example.

1xVeron	tePDI Builder				- ×
	*	🛪 HIL		8 4	
6	Disabled		To Simulator		
0	Q	Aileron Right 5	Se	elect var	
\bigotimes	appArm	Aileron Left 5	Offset		
۳	autoThrottle	- Throttle 1	Conversion		
	modeHeading	-Rotor RPM 1	conversion		
•	modeAlt	-Rudder 1			
8	cgControl	-Rudder 3			
	realTime	- Elevator 1			
00	totalTime	Elevator 2			
	missnTime				
P	timer	Elevator 3			
	dialAlt		To Veronte		
3	useAlt		To veronce		
	empty	- Speed			
	payload	Position Longitude	Offset		
$\ \ \bigcirc$	fuel	Position Latitude	Conversion		
	jetti	Position altitude MsI			
	current				
	maximum				
B	cg				
×	Speed North				
	Speed East				
	Speed Down			Hash:	0x74a49f4a

Fig. 5: 1x PDI Builder - HIL configuration

For more information about this configuration, consult HIL - Configuration section of 1x PDI Builder manual.

5.1.2 Data Receiver configuration

Steps to receive parameters from Veronte Autopilot:

In 1x PDI Builder:

1. In **HIL** menu, configure the variables the Autopilot 1x must send to Simulink simulation.

Note: The variables to send will depend on the simulation design and purpose. This is an example.

	tePDI Builder - 1x v4.0 1599 - CC	ONNECTED	~	- ×
1x 4.0	Disabled		★ HIL To Simulator	8 ± 0 ► 9
O ⊗	۹	Throttle 1		
	Throttle 5	Throttle 2	Offset	
2	Throttle 6	- Throttle 3	Conversion	
	Throttle 7	Throttle 4		
•	Throttle 8			
	Throttle 9			
Ŧ	Throttle 10			
	Throttle 11			
Q ⁰	Throttle 12			
P	Throttle 13			
	Throttle 14			
530	Throttle 15		To Veronte	
	Throttle 16		Select var	
	RPM Command 1		Offset	
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	RPM Command 2		Conversion	
	RPM Command 3			
	RPM Command 4			
	RPM Command 5			
6 20	RPM Command 6			
₹	RPM Command 7			
	RPM Command 8			
	RPM Command 9	~		Hash: 0x9ab9712a

Fig. 6: 1x PDI Builder - HIL configuration

In Simulink:

2. In the **Block Parameters** menu of the *Data Receiver* block, configure the *IP* and *Port* entries according to HIL configuration.

Warning: In the Data Receiver block, the 'Host data port' corresponds to HIL 'Send Port'.

🖹 Block Parameters: Receive Data from Veronte 🛛 🕹		
Receive X-Plane Data (mask)		
Receives a stream of that data over UDP from X-Plane.		
Network settings X-Plane server IP address: Host data port:	Simulink navigation	n — 🗙
['127.0.0.1']: 49000 [:	IP	127.0.0.1
Data Sample time (secs)	Receive Port	49005
0.01	Send Port	49000
	Frequency (Hz)	60
OK Cancel Help	Download	JSON Upload JSON

Fig. 7: Simulink Navigation - Data Receiver configuration

3. To access the received variables independently, a **Bus Selector** block may be added to the *Data Receiver* block.

This block outputs the selected elements separately, acting as a filter of the received values. In order to select the desired variables, open the **Block Parameters** menu of the *Bus Selector*. This is an example:

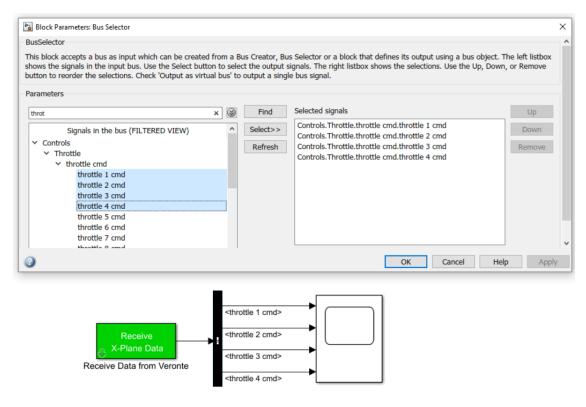


Fig. 8: Bus Selector block - Parameters

5.2 Simulation

For running the simulation in Simulink software:

- 1. **Run the designed Simulink model** by clickin on
- 2. Start HIL simulation

Once Simulink is configured and running, click on both of **HIL Simulator** to enable the sending of commands.

CHAPTER

SIX

INTEGRATION EXAMPLES

6.1 HIL with radiolink

If users want to do simulations via HIL with the 1x air unit and a PCS, they must setup the 1x air unit to a PC running X-Plane, and have a separate PC with the PCS connected acting as the ground station operating with Veronte Ops.

In this way, users have a **PC** + **1x air** acting as the **aircraft**, **flight controller** and **environment**, and the **PC** + **PCS** as the **ground station**.

Note: This example is described for a PCS as a ground control station, however, this could also be a BCS or a LCS.

The following diagram summarizes this connection:

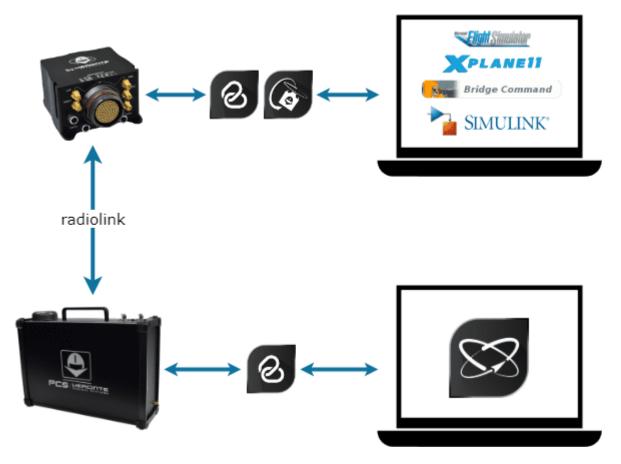
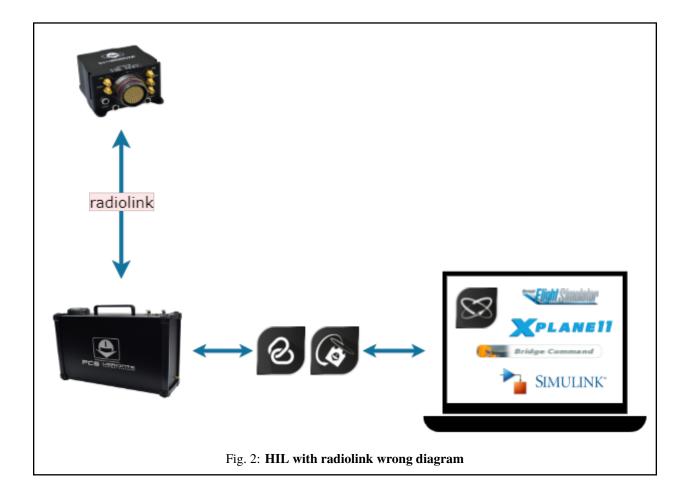


Fig. 1: HIL with radiolink diagram

Error: The following setup does not ensure a representative simulation of the real scenario, since transfering simulation data over radio may cause undesired behavior due to retarded processing.



CHAPTER

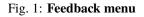
SEVEN

TROUBLESHOOTING

7.1 Feedback

Press the **9** button to access the Feedback menu:

FeedBack — 🗙
Send us your feedback
Repo:*
Title:
Select a device:*
1x v4.8 4041 (6.12.68) -
🛓 Download 🛛 🔿 Send



Users can report a problem they have encountered by creating an issue in their own 'Joint Collaboration Framework'.

The '**Download**' button downloads a zipped folder with the current **Autopilot** configuration and more information needed for Embention to resolve the issue. It is advisable to attach this folder when creating the issue.

Finally, by clicking on the 'Send' button, a Github window will open in the browser with an issue.

Note: The user's 'Joint Collaboration Framework' is simply a own Github repository for each customer.

If the user has any questions about this Joint Collaboration Framework, please see Joint Collaboration Framework user manual or contact sales@embention.com.

7.2 Fixing inactive aircraft functions in X-Plane

If an X-Plane user experiences inactive aircraft functions or encounters issues, such as the JATO takeoff feature not activating, malfunctioning avionics, flight controls not responding, or other system glitches, they may be able to resolve these problems by **restarting the flight** and **reloading the aircraft**.

Restarting the flight resets the simulation environment, and reloading the aircraft refreshes its systems and configurations, potentially fixing glitches that occurred during the initial load.

To resolve these issues, follow these steps:

- 1. Restart the flight:
 - Go to the Flight Configuration menu.



Fig. 2: Flight configuration option

• Choose the desired location and select Start New Flight:

	X-System							- 0	×
98952	< Main Menu		Flight	Configuration				†↓† (?	D
	AIRCRAFT				Al Aircraft	LOCATION		Customize	
	All Classes 🗸 Al	I Engine Types 💛 🛛 All Manu	ıfactur 🗸 All Studios	Search		leal	X ID		
				Show extra aircraft f	rom old versions	★ AIRPORT NAME	ID	FEATURES	4
١.						★ Alicante	LEAL	3D	
ALC: NO						1			
						9A			
								_	5
	VTOL					WEATHER		Customize	
	Manta VTOL						lear		
						-Verner and a second second	stomized		
	Customize								
		-				TIME OF DAY		Customize	
							1 local	and the second	
						- 13	21 UTC	with a second	
1						Discard Changes	Start N	ew Flight	

Fig. 3: Flight configuration - Location

- 2. Reload the current aircraft:
 - Go to the Developer menu \Rightarrow Select Reload the Current Aircraft (Skip Art Reload).



Fig. 4: Reload current aircraft - Developer

• Alternatively, the user can create a **keyboard shortcut** to facilitate reloading the aircraft. To do this: Open the **Settings window**.



Fig. 5: Settings option

Go to Keyboard \Rightarrow Operation \Rightarrow Force reloading the current aircraft (skip art reload). Define a custom keyboard shortcut:

X-System			– 🗆 X
General Sound Graphics	Network Data Output Joystick Keyboard GPS Hardware VR Hardware		Search keys Ø
All Essentials Currently Assigned Plugin Provided	+ Navigation & Radios Operation + Developer + Flight Reset + Sliders		
	+ VR (Re)generate all icons for the current aircraft. (Re)generate the icon for the current aircraft & livery. Close any windows to get back to cockpit. Configure AVI movie recording. Do nothing.		
	Drop a snapshot marker for replay mode. Fail selected in failures screen. Force reloading the current aircraft (including art).	Ctrl+x Ctrl+f	
Active Profile User Profile	Force reloading the current aircraft (skip art reload). Force reloading the current scenery. Manage Profiles Reset Keyboard Bindings to Default For:	d	+ - + Done

Fig. 6: Keyboard - Settings

Note: In this example the letter "d" has been chosen for the keyboard shortcut, however the user can choose any letter.

7.3 Simulation with X-Plane does not start

The first time users run HIL Simulator with X-Plane 11, the simulation may not start. This is usually caused by a misconfiguration, please check the following settings in **X-Plane**:

- In Setting \Rightarrow Network \Rightarrow UDP PORTS:
 - Use UPnP for IPv4 port forwarding: Disabled
 - Port we receive on: 49010
 - Port we receive on (legacy): 49000
 - Port we send from (legacy): 49001

T-System		- 🗆 ×
< Main Menu	Settings	tilt (?)
General Sound Graphics Network Data Output Joystick Keyboard (GPS Hardware VR Hardware	1
SENDING DATA TO	This machine's role Master	
The receiver of our data output (127.0.0.1)	+ MULTIPLAYER + EXTERNAL VISUALS + iPHONE, iPAD, and EXTERNAL APPS	
RECEIVING DATA FROM	— UDP PORTS You must restart X-Plane for any changes to take effect!	
No incoming data.	Use UPnP for IPv4 port forwarding Port we receive on	49010
THIS MACHINE'S IP ADDRESSES	Port we receive on (legacy) Port we send from (legacy)	49000
192.168.2.152	Reset UDP Ports	
Reset Networking Configuration Accept Incoming connections Disable Incoming		Done
		(4. <u>(4</u>)

Fig. 7: Network settings

- In Setting \Rightarrow Data Output \Rightarrow NETWORK CONFIGURATION:
 - Send network data output: Enabled
 - IP Address: 127.0.0.1
 - Port: 49005

		Gene	eral Data Output	Dataref Read/Wr	ite		
						OUTPUT RATES	
Index	Data to Output	Show in Cockpit	Data Graph Window	Disk (data.txt File)	Network via UDP		
0	Frame rate				~	Graph Rate	0.1 packets/sec
1	Times						
2	Sim stats						
3	Speeds	<u>~</u>			<u>~</u>	UDP Rate	99.9 packets/sec
	Mach, VVI, g-load				~		
5 6	Weather Aircraft atmosphere					Disk Rate	10.0 writes/sec
	System pressures				 Image: A second s		10.0 Willes/ Sec
	Joystick aileron/elevator/rudder	✓			<u> </u>		
138	Servo aileron/elevator/rudders		· · · · · · · · · · · · · · · · · · ·				
	Artificial Stability aileron/elevator/rudder						
11	Flight controls aileron/elevator/rudder						
9	Other flight controls					NETWORK CONFIG	GURATION
12	Wing sweep & thrust vectoring						
13	Trim, flap, stats, & speedbrakes						
14	Gear & brakes	~				Send network d	ata output
	Angular moments					Enter IP Address	
	Angular velocities				<u>~</u>	IP Address	
	Pitch, roll, & headings				 ✓ ✓ 		127.0.0.1
	Angle of attack, sideslip, & paths Magnetic compass	 ✓			×	Port	49005
	Magnetic compass Latitude, longitude, & altitude	<u>~</u>	H				
	Location, velocity, & distance traveled	✓	H				
	All planes latitude						



7.4 Unable to start HIL Simulation

HIL Simulation can only start if the autopilot is in **Normal mode**.

In the main page of HIL Simulator, the autopilot mode is indicated:

- Normal mode
- Maintenance mode
- Maintenance mode (loaded with errors)



Fig. 9: Autopilot 1x mode

For further information on how to proceed to set the autopilot to Normal mode, please consult the Maintenance mode and Maintenance mode (loaded with errors) - Troubleshooting section of the **1x PDI Builder** user manual.

CHAPTER

EIGHT

SOFTWARE CHANGELOG

This section presents the changes between the previous software version (v.6.12.20) and the current one (v.6.12.22).

Improved

• Compatibility with **Autopilots 1x** that include an internal transponder; i.e. (variants **With Remote ID** and **With ADS-B**).